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Subject: Couple of New Problems

Posted by [mac](#) on Thu, 16 Dec 2004 13:08:30 GMT

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Join messages are working out of the box, no need for bhs.dll or gamelog.

The other issues you are having are unknown to me, it works just fine here.

A future version of brenbot will have definable access levels for all commands.

You can quit brenbot with !die NOW.

Combined with a auto-restart batch script on the server, it can auto restart after wards.

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