Subject: One Final Question Posted by Burn on Thu, 16 Dec 2004 02:07:23 GMT

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Thanks Aircraft, I appreciate it.

I also noticed that when I add the interior to my building (such as mgpwr_int), and I play it in the game, there seems to be "static" and graphical "noise" all over the textures, and it flickers gray and white spots really fast. Arg.....