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Subject: One Final Question

Posted by [Burn](#) on Wed, 15 Dec 2004 20:48:37 GMT

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Sorry I've been asking a lot of questions lately guys. I'm just new at this and I'm quite inexperienced.

I'm done with my map completely, except for one more thing. My construction yard has smoke and sparks coming out of it, and the PCT is all red, as if it's destroyed, even though it's not.

The file I used to make my construction yard was `gdi_con_yard` and `gdi_con_int`.

Everything else works terrific except for this little problem. It's kinda silly to see the building smoking and sparking with a destroyed looking PCT when the building isn't even destroyed.

Does anyone know what I can do to get rid of this or know how to do it?

Thanks again, for the last time, I promise.

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