
Subject: Havoc\Sakura on Ramjet Rifles - Final Word
Posted by [smwScott](#) on Mon, 13 Dec 2004 23:18:15 GMT

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SpoonyWould it blow it up faster than a railgun or a rocket launcher would? I seriously fucking doubt it.

With that comment it sounds as if you're viewing Renegade realistically. Realistically this game wouldn't be fun, because yes a rail gun or a rocket launcher would do incredible damage to most vehicles. Your argument against the ramjet being too strong is to complain about lesser weapons not being able to do it as well.

My only problem with the ramjet is the point system. I believe it should be allowed to take down lightly armored vehicles with ease, it fits well into the games balance. The character costs \$1000, so it should be able to do more than easily kill infantry. It is a good counter to people who constantly bombard structures with artillery, as well as the only effect counter against aircraft. An aircraft can completely destroy all infantry but the super snipers and tanks are impotent against them. Also, in a 1v1 battle between a orca/apache and a ramjet soldier, the orca can quite often kill the sniper or avoid being killed.

The ramjet is fine, and if someone wants to spend the whole game point whoring with them then I wish them good luck and I hope they have a great time, I'd much rather play the game.
