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Subject: Monkey Mod

Posted by [Xylaquin](#) on Sun, 12 Dec 2004 22:40:08 GMT

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I had an amusing idea whilst lying in my bed last night. It was what if there was a Total Conversion mod, or even just a skin mod; and this mod replaced the infantry with Monkey infantry. And the tanks could have their monkey equivalents, as well as buildings. Instead of Tiberiam, it would be Bananas, or Banana Bog etc.

How could i make this possible, i wouldn't even mind if it was just a skin mod.

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