Subject: Making Driver appear in vehicles
Posted by Deactivated on Sun, 12 Dec 2004 19:00:09 GMT
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_TFWxANDY_I would love to have that also, but unfortunatly, the one that was released by Eric Kearns isn't properly boned (the turret fires in one direction and doesn't rotate).
If anyone can release a properly boned version, that would be great and I could add it, but until then, until I properly learn how to bone a vehicle, I cannot add it.

Andy.

That is not a problem with the model. That problem happens with RenCommando 0.10.