Subject: CP2 thoughts Posted by Zonekill9 on Sun, 12 Dec 2004 14:27:25 GMT View Forum Message <> Reply to Message

AircraftkillerDoing that is unbalanced. You can easily make bigger vehicles that are impossible to miss.

I agree with that, would make an unfair advantage to the Non-CP players. Notice that new ,optional, weapon models could be nice.

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