
Subject: W3D Benchmark Tests
Posted by [laeubi](#) on Tue, 08 Apr 2003 21:19:33 GMT
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Here is the map for you to test.

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[list]

1 Terrain (12k) - 12.000
22 Objects (5k) - 110.000
14 Objects (7k) - 98.000
5 Objects (10k) - 50.000

42 Objects with - 270.000 Polygons

[/list:u]

Test the Map and post your performance, your CPU/GPU/Ram

MY PERFORMANCE:

CPU: P4 - 1,7 Ghz

GPU: Radeon 7500 64 MB

RAM: 512 Rambus

FPS: 40 - 70
