
Subject: Havoc\Sakura on Ramjet Rifles - Final Word
Posted by [Blazer](#) on Sun, 12 Dec 2004 08:45:23 GMT
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I've *always* said I thought that the ramjet was overpowered versus heavy armor (I could see it doing slight damage to light armor, but nothing near what it does currently).

The normal sniper rifle (deadeye/bh sniper) does too much damage as well. It's total BS that I am sitting in a huge metal piece of armor (mobart for instance), and some guy a mile away destroys me with the equivalent to a deer rifle...come on :rolleyes:

I think the normal sniper rifle should do zero damage to any armor or buildings, and that the ramjet should do slight damage to light armor but little to none above that. And the massive points awarding for shooting at tanks should be nerfed too.
