
Subject: An Interesting E-mail I just recieved from EA
Posted by [WNxCABAL](#) on Wed, 08 Dec 2004 22:15:59 GMT
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Yea, I have to agree!
C&C has this unique gift.

C&C is like the worlds longest lasting story, the history and research that was put into the originals by WW is just umbelievable.

Later on EA bought them out as we all know, so the story came a little "EA".

IMO, Each C&C runs along this odd but understandable storyline.

So when you play one C&C game, and you have some knowledge in the C&C universe, you instantly know where along the story you are.

Sure, the order of the games that have been released in the past hasn't followed an exact order, but that, to me, is what makes a C&C.

Not only is it the "timescales" that makes me a C&C enthusiast. But the whole reality combined fiction.

For example, GDI/Allies, the good guys. VS. Nod/Soviets, the bad guys.

In real life there aren't a GDI and a Nod, but there are the armys of war!

I mean okay, the armys of today don't have the Obi's, Hover MRLS, Stealth Tank (the C&C extent) and all of that. But thats what makes it C&C! Making real life combined true fiction.

It just has that essence, that idea, that plot which makes you gasping for more.

Personally, C&C: RA1 & 2, I have never really liked to play, but I do enjoy the plots each of them brings.

Will RA3 be revised?

Will RA3 be FUBAR?

Will RA3 be like other EA games with funny characters?

Nobody other than EA Developers can comment on that.

So for now, I think it isn't the right time to say EA are going to screw it up!!!

You think I'm mad for saying that?

Personally I do too, but you cannot live life making thoughts before they have come into light.

Maybe, this is only a maybe (on the scale of 3 / 10) EA could have sat down and said, okay, whats gone wrong in the past, what do we do to resolve it?

There could be a chance EA (please notice the word could) take this into consideration and attempt to fix C&C.

Even if they don't "fix" C&C, and they bring out something within our thoughts and out of this world. As long as it has a C&C title, it will sell.

It will still be another chapter to the C&C storyline/universe.

If you think I'm mad for saying the above and you feel I'm wrong.
In your eyes I could be wrong, but, that is the way I feel about C&C.
C&C was my first game for my first personal games console (PS1).
C&C has been around in my life for a very long time and within the past year or 2, I have really got into it even more than I did.
Other games just cannot reach the level of Command & Conquer IMO.
There is no background, nothing as much intense as a C&C game.
That is my whole opinion and nothing more.
No facts are stated in the above.

Cheers for reading guys.
Asleep yet?
Sorry
Once I start, I can't stop

C yA,

Andy
