Subject: An Interesting E-mail I just recieved from EA
Posted by Vitaminous on Wed, 08 Dec 2004 17:12:03 GMT
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SEALDon't they say it will be on the SAGE engine? Why would a renegade-type FPS be on the SAGE engine?

I'm pretty sure they are working on an RTS, not an FPS.

SAGE = W3D