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Subject: Fix the damn gun

Posted by [Chronojam](#) on Wed, 08 Dec 2004 03:02:42 GMT

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I purposely hunt n00bjetters, sometimes to the point of ignoring other units I pass on my way even if they give chase...

... and the best part is when the n00bjetters then whine about their death, or brag about a victory where they have 10 health left.

They fucking suck, regardless, and shouldn't be in the game. I don't know why they are there in the first place. They just cause game balance problems.

And somebody mentioned vehicles weaving to avoid fire? That's exactly what I would want in a target. I want them to take their time to come to me. That's more time to get shots in. If I see a humvee zig-zag, I consider it dead. If I see an artillery or MLRS try, lol, they're ultrafucked. Aircraft twirling is the only real kind of vehicular "dodge" but even that doesn't really matter since they have nicely-shaped cockpit areas to hit, and don't take many shots to down with a sniper rifle.

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