
Subject: Core Patch 2.. We should vote on what maps should be in it.

Posted by [Alkaline](#) on Sun, 05 Dec 2004 00:33:41 GMT

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My picks:

High_noon_2.1

BunkersTS

Cairo

Tib_pit_3

Terrace

RuinsOX

NightOX

MARSH (assuming Sanda can fix it up...)

BasinTS/RiverRaid (since both are pretty much the same setup...)

Duel_Arena (arguably the best dm map thier is...)
