Subject: Core Patch Review
Posted by mac on Sat, 04 Dec 2004 17:14:59 GMT
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Take a look at a 1player LAN Game - CP1 tries to mimic that. There you have the same emoticons, the same death sounds, the same cargo plane sounds etc.

Besides, it's the SSAOW Server side mod doing the sounds, not CP1. CP1 just makes you hear them