Subject: The Box

Posted by icedog90 on Sat, 04 Dec 2004 10:02:19 GMT

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SuperFlyingEngiNo, not for Renegade. I'm making it for an independent film project with a couple other people.

At 47,000 polygons and with dynamic cloth for the pants, it probably wouldn't work out in w3d, anyways.

It can handle a 47,000 polygon character, not saying we'll use it anyways.