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Subject: my 1st vehicle model

Posted by [Sir Phoenixx](#) on Fri, 03 Dec 2004 20:12:36 GMT

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Looks decent. The bottom of the front is shaped differently, and instead of having those sharp edges where the top and sides meet and where the sides and front meet, they need to be rounded (just and extra angle).

Also, you really need to go through and clean it up, because model-wise it looks very messy and there's a lot of polygons that can be combined without losing any detail.

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