
Subject: Fix the damn gun

Posted by [liberator](#) on Fri, 03 Dec 2004 17:34:04 GMT

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Ripintou

Though I do sympathize with you about being at the complete mercy of all the snipers in your game, but as you can see the Ramjet can take out vehicles and should be able too in Renegade. I think it's fair that they take out choppers, artillery and the smaller vehicles like the buggy and Hmwv.

I would believe this except for the fact that it would still do much less damage against an armored vehicle

I guess if you have enough \$\$ for an APC, buy one and go run all the snipers down.....LOL That is if you don't get sniped trying to get to your APC

You're suggested counters don't work very well, any sniper confident enough in his abilities to stand in plain sight 100 yards from the enemy base isn't going to have a lot of problem whacking 4-5 basic infantry before they even get into range to try and damage him.

It can appear that this is an overpowering weapon, that's because it is. It's a one shot, one kill rifle. No matter where this 14.5mm round hits you on the human body, you will die.

Even the foot?:rolleyes:

I'm sure had you been GDI you'd have been one of those snipers....

No I wouldn't have been, because 1) I see it as decidedly unfair 2) I can't snipe with a RamJet and only moderately well with the Standard; I prefer automatic weapons like the shard launcher or volt rifle and energy weapons like the PIC and Rail Gun
