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Subject: "Stealth is key"

Posted by [cheesesoda](#) on Fri, 03 Dec 2004 16:19:07 GMT

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I know, but it seems the only way that you're willing to improve your textures is by having someone else do it, and when nobody offers, you just go with your half-assed work, and you use the excuse "I'm not a professional" as an excuse without even trying to improve.

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