Subject: Scripts.dll in CP1 has a ton of bugs, use Jonwill's 1.93
Posted by Alkaline on Thu, 02 Dec 2004 15:41:14 GMT

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I'm not sure mac... I had the 0 bug a ton of times... I don't know if its because of the scripts or beacuse of files that Cp1 patches (e.g. always.dat e.t.c.)

anyway, we had to uninstall FDS, remove any traces of CP1 and then re-install. It seems to be working fine with SSAOW 1.3 standard.