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Subject: CP1 Fonts

Posted by [snipesimo](#) on Tue, 30 Nov 2004 20:03:07 GMT

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The font was changed so that CP1 wouldn't be delayed. I designed the new load screens, and I have been using the modification for some time and I forgot about it. If the demand is high, I will re-design the load screen for the original font, but for the sake of getting CP1 out, the font I use was included.

You can't change the load screen font without changing the in-game font, so thats the reason it had to be done. Also, I use the font because it makes it easeir to distinguish characters that the original font made it impossible to differentiate. I.E. LI1I

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