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Subject: CP1 Fonts

Posted by [exnyte](#) on Tue, 30 Nov 2004 17:24:47 GMT

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ScytharThe font in the load screen is the same as the in-game font. Because the original font was mis-aligned with the new loadscreen, they use this new one instead (which I personally like). It's a lot easier solution than designing the loadscreen again. You can change your fonts by editing the stylemgr file, but note that then the loading screen most likely looks bad again.

I personally don't mind if the loadscreen looks bad, as there is no information on there that I would need anymore. It's also not there for anymore than 5 seconds at a time.

I personally don't like the new font, and would like to replace it with the original one.

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