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Subject: CP1 Fonts

Posted by [Scythar](#) on Tue, 30 Nov 2004 16:50:02 GMT

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The font in the load screen is the same as the in-game font. Because the original font was mis-aligned with the new loadscreen, they use this new one instead (which I personally like). It's a lot easier solution than designing the loadscreen again. You can change your fonts by editing the stylemgr file, but note that then the loading screen most likely looks bad again.

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