Subject: My final renalert map. Posted by YSLMuffins on Tue, 30 Nov 2004 04:24:06 GMT View Forum Message <> Reply to Message

Well I guess RenAlert has changed many things, because I've never had VIS be counter-productive in anything I've done personally for Renegade. I've had VIS be time-consuming and a hassle, yes, but definitely not a performance hit.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums