Subject: Base defe reply
Posted by Garth8422 on Mon, 07 Apr 2003 02:25:23 GMT

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it is the script used to make something become AI base defense.
the AGT and OB have this script assigned to thier respective controllers.

to make a tank Base defense, use the script on the CnC_tank versions.
make sure the Sight range is far enough to see enemys.
and make sure the Script.dll file is in your modfolder/scripts folder.

it should work. I have used it many times on the Gun_mounts and Tanks