Subject: im out

Posted by glyde51 on Sat, 27 Nov 2004 23:35:48 GMT

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Renegade is a one of a kind game, I admit it, but once CnC Commando comes out, I sadly say, that I may leave Renegade to weekends only.

I will not ever abandon it, I have tried. The Renegade community is like no other, and only a mod that ports Renegade could make me waver in my loyalty. I shall see how Commando is like, never really liked RenAlert or Reborn. Maybe I will try out the RenEvo mod for HL2 that makes the Dead Six return, but I will never know.

Hands down, Renegade is a game that no other can top, the perfect mix of strategy and such. Maybe one day a small company like Westwood all on its own will buy the Command and Conquer lisence, restore it to it's glory, and make a Renegade 2. I swear, they would make MILLIONS off of that.

If CnC Commando for the Source engine can pull off a clone of Renegade, I will play the original less. Commando is the only candidate I see for me to make a clan in, and even so, Commando will NEVER be anything as good as Renegade. The Renegade engine was specifically designed for this perfect mix of strategy, and let's all face it, if a company took the idea and made a game like it, MANY Renegade fans would pack up and move.

Renegade is as good as it is because of the perfect mix of strategy and shooting. Never, even with all the games I own, have I seen a game where people really do work as a team. People rush, make strategies, and use perfected combonations of people to achieve a victory. Only one game that was cancelled could ever have taken on the role of this perfect blend of strategy, teamwork, and action. It's name was Command and Conquer Renegade 2. EA got that shut down.

For all of you that were just action, gung-ho jocks, you'll never see into the delicate, wonderful gaming CnC Renegade offered. You will never understand how much Renegade really does make action games look good. All you can see are graphics, better engines, and more people. You never saw into how really advanced the W3D engine was, even for now, it still is fairly recent.

It's too bad that the community of Renegade players slowy dwindles, but for people that REALLY cared about the game, they won't stop until they are the few.

I was told by a clan member to let go of Renegade and join them in CS: Source. I said: "I'd rather play CnC Rengade, you will never understand why." They never did. So I just continued on, because CnC Renegade is a genre of it's own. It's a FPS Strategy game.

I will always be looking for the game, or mod, that is perfect just like Renegade. But until then I will stay here, on WOL and in these forums, and stay until the most dedicated of the dedicated to this game quit, also known as Black Hand Studios.

That's all I have to say.