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Subject: Renegade: A New Hope Update  
Posted by [Spice](#) on Fri, 26 Nov 2004 22:41:23 GMT  
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Thanks , This is only my third weapon model. I originally started on as a mapper and just started modeling other things that needed to be done.

We only have a handful of people:

Htmlgod (Team leader/Rigging/Mapping/modeling/Texturing)

Icedog90 (Maping/Modeling)

Neosaber (Rigging/Compiling)

Duckphucker (Character modeling)

Prometheus (Main Texture Artist/Weapon modeler)

That's everyone active. Everyone else just kind of bailed , as Far as I know. We need a texture artist for vehicles pretty bad. Htmlgod is the leader of the mod I'm just saying what is on my mind.

This still need's to be textured:

PM htmlgod if you are intrested

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