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Subject: Renegade: A New Hope Update  
Posted by [htmlgod](#) on Fri, 26 Nov 2004 02:02:01 GMT  
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Here is the remodeled and retextured Scout Pistol, a multipurpose blaster used by the Imperials in a variety of circumstances. The model and texture were made by Exdeath and Prometheus respectively. The model is 1412 polygons, and the texture map is 512x512 TGA. This will be the secondary weapon of all Imperial characters in our mod.

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