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Subject: Renegade Alert HUD Update

Posted by [htmlgod](#) on Fri, 22 Oct 2004 11:51:05 GMT

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Hmmm, that's a very nice touch. I applaud you, Aircraftkiller and Silent Kane. However, I must agree that the texture for the HUD is kind of plain. If its going to take up that much space, I'd like to see something a bit more interesting. Surely you can do better than generic silvery metal.

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