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Subject: C&C Marsh BETA Released

Posted by [Slash0x](#) on Fri, 22 Oct 2004 05:49:30 GMT

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Sanada78Alkaline You need to update your repair script, use the one like titan & neosaber is using instead of the gdi one.

currently this map, we saw the infamous floating electricity and disappearing mines.

I would've done it if I knew which one it was and how to use it, but didn't know about that until after I released this.

I'll fix it, along with some other glitches I've noticed then release it as BETA2.

If you have a repair pad in your level, make sure you building your land "over" the 0,0,0 position. That will hide the fact it's there. Hope that helps (lol, and good luck moving all the points, spawn points, and vis, cannot forget about our friend the "vis" ).

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