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Subject: CNC Reborn : Various Updates

Posted by [Sir Phoenixx](#) on Thu, 21 Oct 2004 14:56:26 GMT

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About the Orca Bomber...

The parts of the model in front of the engines look alright, the rest of it (the tails, fins, etc.) look really messed up and out of proportion.

It looks like there was no attempt what-so-ever to get the camouflage on the main body to match up with the camouflage on other parts, almost no part on the Orca Bomber matches. There's also no variation, or scratches, or dirt on it.

The RPG...

As far as I can tell, the model looks alright, it just looks like he just slapped a bunch of shapes together, with little modifying, instead of extruding, and trying to make it look like it was actually built. It also has some UVW mapping problems in some places.

The pistol...

It's design isn't all that good. It's missing (as far as I can tell from those small screenshots) the ejection port, a slide or cocking lever. Also, unless you can actually implement it right (As in, when on it's only a red dot on the target, and not a cylinder in the model painted red, the gun is more accurate with it, and has less spread or something similar, etc...) then the laser is absolutely pointless.

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