
Subject: Cydonia Mars Map. pics etc.

Posted by [Blazea58](#) on Tue, 19 Oct 2004 04:35:52 GMT

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PCWizzardo Make sure to increase the traction settings on the vehicles to offset the lower gravity!
Also reduce the Spring Constant to make it springier.

Yea i already have the vehicles setup perfectly for it, and around 1/3 of earths gravity. The spring constant has been pushed down 10-20,000 for them , as well as 2.000 for traction on most, if not more.

Good idea non the less, ill make sure i test it out before hand.

The only problem is that i was going to get the beta for renegade and renalert tonight, but i needed someone to make me an object.ddb mod with low gravity infantry, because its been a while and i have forgotten how.

All i would need is all the infantry to either have 0.80 gravscale, or the jump hight being changed aproximently with the same effects.

I do have stalgren working on one, but it wont be done till tommorow, and i didnt really tell him how i needed it.

So yea if anyone can make one in a matter of an hour that would be cool, and your choice, either renegade or renalert, depending on what you have, because im doing it for both games.
