Subject: Re: man i am but...

Posted by bigejoe14 on Sun, 06 Apr 2003 06:55:17 GMT

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policepoliceman i am but WW and EA are both faking up with every game they make...

they dont concentrate on one game...

they dont make new OFFICIAL maps for renegade unlike those NONE OFFICIALS which have faking errors and bugs and all those sh1t in them

they dont update the game normally like now there is an aimbot out for renegade which one of the users are (R4IN)

they dont update the guns, no new guns.. all boring guns

they dont update the vehicles, no new vehicles, no new flying vehicles.. all old and boring ones they dont make no other game type, such as capture the flag, Slayer, last man standing and others (OFFICIAL CTF)

they dont update and fix the lagg issue which it is in game spy and In WWO and you want me to support the community....

man that was a nice joke of yours...

rofl

all respects

peace out

If EA would not have bought WS in the first place, Renegade would have probably been tons better than what it is now. EA made WS push Ren inot a pre-mature release, resulting in only one MP mode (C&C Mode), bad netcode, and not bfing able to live up to it's expectations. WS was known for puting time and a lot of work into their games, EA threw all of that away. You could tell because of Tiberian Sun. Just look at it. I'm not saying it's not good. It just did not live up to what it should have.

If you think WS is the one's fucking up, your wrong. EA made WS fuck up. It was EA's whole intention to make WS look bad so they would have a valid reason to close them down and consolidater them. Now if EA would not have bought WS, things would be a lot more different. Less bugs, more official maps, better game, better netcode, better support, just all around better. If you wanna thank someone, thank EA. Remember their motto:

GAY Games Fuck up everything