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Subject: Ramjet

Posted by [Slash0x](#) on Fri, 15 Oct 2004 20:46:26 GMT

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Naamloos500\$ snipers should do 0 damage to vehicles, and the n00b cannons only a little bit.

Increase the range of the PIC/rail gun, those are the anti vehicle weapons, not the n00b cannon.

But "vehicles" isn't the primary problem. The main contrivoursy (I know I spelled that wrong, lol) is the "n00b"jets and the "n00b"crafts.

Ravs and Pics already do enough damage by ones self...

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