
Subject: [Fixed] - Help me with RenX problem

Posted by [General Havoc](#) on Sat, 05 Apr 2003 19:47:16 GMT

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Unless you're saying you made a plane and it was created with holes in it then I take it you converted it to an editable mesh. The sub-object mode is one of the 5 modes that appear when you converted it to an editable mesh (Vertex, Edge, Face, Polygon, Element). Hope this helps out a little.

_General Havoc
