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Subject: scripts.dll 2.0 progress report

Posted by [Dan](#) on Mon, 11 Oct 2004 14:35:25 GMT

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Oh right! Although, I wont be able to test out the script myself before I hand it over, as I wont be able to compile it. Thanks for the info though :up:

[EDIT] On second thoughts, I'll drop it from scripts.dll 2.0 and work on my crate some more!

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