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Subject: Things I did not like about Core Patch  
Posted by [gam3rj](#) on Sun, 10 Oct 2004 19:21:08 GMT  
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Alright, so I've been testing the Core Patch for about a week or two and I've got to say, there are some neat additions, but in regards, I'd like to see a log of all the added features from update to update. If something like this has already been created, please pinpoint where I can locate.

Here's my short list of things I don't like:

-Counter-Strike beeping sounds on the timer. Come on this is Renegade, I don't want to start getting sounds from other games.

-C4 is set, Fire in the Hole! Another stupid addition. Every character has the exact same voice with this sound, why does this need to be on?

A lot of the other sounds that were implemented, I already downloaded manually before patching, but I feel that some Renegade players don't like these added noises. Don't follow me wrong though, I like this patch and I've noticed some various fixes here and there (Obelisk sound and Miles Sound Device I can think of right off the bat), I'm just trying to put some direct feedback that isn't bug related. Thanks.

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