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Subject: Renegade Alert Mobile Construction Vehicle (MCV)

Posted by [cheesesoda](#) on Fri, 08 Oct 2004 13:39:18 GMT

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Renardin6 most of it looks like plastic, more details than a plain grey and green texture would be better. Just scale some parts and it will be ok.

Retardin, it doesn't look like plastic. Just because he uses that insult on your textures, doesn't mean that you get to say it about the RenAlert team. The truth is, your textures DO look like plastic.

I overall liked it and say that it doesn't need a change unless you want it to be almost exactly like the picture. And in the case of making it look exactly like it, the model is unproportional. The wheels should be bigger, the hood should slant down, and the front should be smaller.

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