Subject: phrases.ini
Posted by Renx on Thu, 07 Oct 2004 19:20:37 GMT
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Are you guys going to get this working? I'm pretty sure it should only need to be a server side fix, since it's the server that displayes the messages.

For those that don't know what phrases.ini does, it changes the "PLAYER killed PLAYER" text. One would be "KILLER beat the shit out of VICTIM."

There are 10 default ones, but I think more custom ones can be added, not sure.