
Subject: DA fan Server now online

Posted by [trunkskgb](#) on Tue, 05 Oct 2004 22:29:56 GMT

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Hello, I very rarely post here, but I come with news today. I have created a 34 player server with fan maps and it went online yesterday. RenGuard enabled, Brenbot supported and here's a few other stats...

Hope to see many of you there!

Laddered

250\$ Starting credits

Endgame beacon

Now the Rotation...

MapName00=C&C_Alpine.mix
MapName01=C&C_BasinTS.mix
MapName02=C&C_Battlecreek.mix
MapName03=C&C_Beach.mix
MapName04=C&C_Big_Walls.mix
MapName05=C&C_BunkersTS.mix
MapName06=C&C_Cairo.mix
MapName07=C&C_Canyon.mix
MapName08=C&C_Carnage-Club_Xtreme.mix
MapName09=C&C_City_Flying.mix
MapName10=C&C_CliffsLX.mix
MapName11=C&C_Colossus2R1.mix
MapName12=C&C_Complex.mix
MapName13=C&C_Country_Meadow.mix
MapName14=C&C_Country_Side.mix
MapName15=C&C_Cover of Night v1.2.mix
MapName16=C&C_Death_village.mix
MapName17=C&C_Delta.mix
MapName18=C&C_Deth_Islands.mix
MapName19=C&C_Divergence.mix
MapName20=C&C_Duel_Arena.mix
MapName21=C&C_Duel_Death.mix
MapName22=C&C_Dusk.mix
MapName23=C&C_Field.mix
MapName24=C&C_Forgotten_Town.mix
MapName25=C&C_Frag_City.mix
MapName26=C&C_Fusion1.mix
MapName27=C&C_Golf_Course.mix
MapName28=C&C_Haunted2.mix
MapName29=C&C_High_Altitude.mix
MapName30=C&C_Islands_KOTH.mix
MapName31=C&C_Jungle2.mix

MapName32=C&C_Killer_Cove_v2.mix
MapName33=C&C_Land.mix
MapName34=C&C_Lightwave2.mix
MapName35=C&C_littlehillrumble.mix
MapName36=C&C_Mars.mix
MapName37=C&C_Metropolis.mix
MapName38=C&C_MetroTS.mix
MapName39=C&C_Miracle_2.mix
MapName40=C&C_Mutant_Lab.mix
MapName41=C&C_Mutation.mix
MapName42=C&C_Niagra.mix
MapName43=C&C_Night0X.mix
MapName44=C&C_Overlook.mix
MapName45=C&C_Hangmans_Canyon.mix
MapName46=C&C_Pacific.mix
MapName47=C&C_Paradox_Harbor.mix
MapName48=C&C_Prison_Camp_DM.mix
MapName49=C&C_Radiation.mix
MapName50=C&C_Ravine.mix
MapName51=C&C_River_RaidTS.mix
MapName52=C&C_RP_Vesuv.mix
MapName53=C&C_Ruins.mix
MapName54=C&C_SeasideSunset.mix
MapName55=C&C_Secretbase.mix
MapName56=C&C_Sidewinder.mix
MapName57=C&C_siege.mix
MapName58=C&C_Silent_Dawn.mix
MapName59=C&C_Slash0X_Hideout.mix
MapName60=C&C_Snow.mix
MapName61=C&C_Terrace.mix
MapName62=C&C_Tiberium_Pit_2.mix
MapName63=C&C_Tib_Pit_3.mix
MapName64=C&C_Tiber_River.mix
MapName65=C&C_Tiberium_Temple.mix
MapName66=C&C_Titanic.mix
MapName67=C&C_Tobruk.mix
MapName68=C&C_Tropics.mix
MapName69=C&C_Urban_rush.mix
MapName70=C&C_Uphill.mix
MapName71=C&C_Volcano.mix
MapName72=C&C_Walls_Flying.mix
MapName73=C&C_Wasteland.mix
