
Subject: Renegade Alert HUD Update: Radar
Posted by [htmlgod](#) on Tue, 05 Oct 2004 19:59:11 GMT
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I think that's a pretty good idea, but with all the other expansions on the original game (IE increased polygon counts, larger textures), I'm starting to get a bit worried about performance of the game. I've already heard a lot of people say that their computers perform worse in Renalert than they do in renegade.
