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Subject: scripts.dll stuff, community feedback/help wanted

Posted by [Sir Kane](#) on Tue, 05 Oct 2004 16:35:17 GMT

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I don't care as long as it doesn't complain about my dll. Since I work on both (Renegade and RenAlert) platforms to developstuff.

And the chance of having cheats in scripts.dll is low anyways since there are not many able who are able to create cheats in any dll.

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