Subject: Was this meant to be fixed?

Posted by Sir Kane on Mon, 04 Oct 2004 13:27:32 GMT

View Forum Message <> Reply to Message

CrimsonI believe the VIS errors will only be fixed when the server has the corrected maps as well... but I could be wrong.

Nope, VIS is 100 % client side. Might be possible that it fucked up while fixing the map.