
Subject: CnC Reborn : MMKII Texture Update
Posted by [icedog90](#) on Sun, 03 Oct 2004 22:48:21 GMT
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EveryoneThis is going off-topic, all i asked was "Will this be bumpmapped in-game?" and yet no one has given me a straight answer.

There's something called common sense that you should learn to use.

They cannot render a high quality bump map on it in-game, obviously. What you see in the render is almost nothing like what you'll see in-game. The only way they can make it look like that is if they did what Sanada showed, but it'll look like poop if they did that.
