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Subject: Renegade Alert Medium Tank

Posted by [SuperFlyingEngi](#) on Thu, 30 Sep 2004 19:15:44 GMT

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Wow, that is an awesome model and texture!

However, I think you over-did it a bit on the rust, and the greenish bags on the back look kinda bad where they meet the rest of the tank. I would suggest removing them because they don't look very good, and real sandbags would take up a load of polys. Maybe in Half-Life 2, but not here.

Other than that, keep up the great work!

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