
Subject: how to make an animated object kill you

Posted by [General Havoc](#) on Fri, 04 Apr 2003 13:07:21 GMT

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I think if you made the object that kills you a vehicle then you could make it kill you. Go to <http://www.nodnl.net> and see near the end of the flag tutorial. It shows you there how to add a H.A.M. as a vehicle into leveledit. I'm not sure exactly how it would work but you can try it and see if it works. You may need to mess around with some of the settings though. Just because you adding an object as a vehicle it doesn't mean it has to be a vehicle.

_General Havoc
