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Subject: ...: Calling all 3D Artists ::...

Posted by [Aircraftkiller](#) on Mon, 27 Sep 2004 21:12:31 GMT

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I messed with it. That Daz|Studio program is incredibly clunky and useless. Even gMax is a better program...

You cannot make ANYTHING but those scene assets, so everyone's entries are going to look almost identical. I gave up after 10 minutes and went on to doing something useful. This is just a publicity stunt to get people to use a shitty program.

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