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Subject: scripts.dll 2.0, post ideas here

Posted by [jonwil](#) on Mon, 27 Sep 2004 00:29:11 GMT

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no to vehicle destruction animations since I dont know how to get the current angle of an object in any axis other than the Z axis.

No to the WOL thing.

yes to the hijacker (I hope)

yes to the EMP (again hopefully)

will see what I can do about the CTF script, it is a big job to write such a complicated script and I may not have time to write it.

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