Subject: Renegade points, kills and PM's?

Posted by ghostSWT on Sun, 26 Sep 2004 01:29:14 GMT

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Madtonehmm, maybe like this?

The server side program detects what tank your in or what character you.... Just an idea of course Well I would like it to be a client side program. I think the-pitts has/had sothething like this but it is server side.

I'm looking for maybe some function/dll that i can call and have it return the score of a player, or intersept something, or memory scan Renegde 4 the score....