## Subject: Renegade Alert Game Updates
Posted by Renx on Thu, 23 Sep 2004 18:20:39 GMT

View Forum Message <> Reply to Message

Version 9935 will feature some great new upgrades to some of the most common things. Some new features will be added in as well.[list]
[*]HUD: A Completely new HUD is being added, not just a new texture this time. The RADAR will be a minimap of the current map you're on, giving you an overview of your surroundings.
[*]HUD Icons: Small icons will be added, such as the wrench for repairing your vehicle on the Service Depot, and the dollar sign($) for selling you vehicle.
[*]Vehicle Administrator: You'll be able to open a menu, letting you select who you want to kick out of your vehicle, and who you want to be the gunner. The soldiers in your vehicle will appear as icons in the menu, depending on which character they are.
[*]Binoculars: Selected Characters will have a set of binoculars. It will work similar to the sniper scope.
[*]New Network Code: The new netcode will allow for some upgraded functions in-game. It will also help a lot with FDS crashes. This is much more stable than the current netcode.
[/list:u]All of this is being worked on by Silent Kane. He was hoping to have some of this implemented into v9932, but now all of it will be in v9935.

http://dynamic6.gamespy.com/~renalert/forum/index.php?showtopic=4627&st=0&#entry93355