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Subject: Cydonia Mars Map. pics etc.

Posted by [Blazea58](#) on Wed, 22 Sep 2004 20:09:23 GMT

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NaamloosWill infantry be able to jump higher?

Yea maybe, i still haven't decided on that part yet. I did however texture it simply with the ones provided from Renalert, but I'm still in need of better ones.

As you can tell it looks pretty basic, and not much to it with these textures. I want to have it blended with atleast 5 different textures according to hight.

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